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| SOVY |
| Digital Calculator PO1\_DGC\_CRS\_V1.3 |

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# Document Status

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| Name | SOVY |
| Version | 1.4 |
| Status | Proposed |
| Author | AEH |
| Date | 19/2/2021 |

# Document History

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| --- | --- | --- | --- |
| Version | Author | Date | Change |
| 1.0 | HMM | 12/2/2021 | Initial Creation. |
| 1.1 | HMM | 13/2/2021 | Adding system requirements. |
| 1.2 | AAF | 14/2/2021 | Edited Req: Req\_1ST123\_CRS\_overall\_004-V1.0 |
| 1.3 | HMM | 19/2/2021 | Edited Req:   * Req\_1ST123\_CRS\_overall\_001-V1.0   Deleted Req:   * Req\_1ST123\_CRS\_overall\_002-V1.0   Added Req:   * Req\_1ST123\_CRS\_overall\_002-V1.0 * Req\_1ST123\_CRS\_overall\_003-V1.0 * Req\_1ST123\_CRS\_overall\_004-V1.0 * Req\_1ST123\_CRS\_overall\_006-V1.0 * Req\_1ST123\_CRS\_overall\_007-V1.0 * Req\_1ST123\_CRS\_overall\_008-V1.0 * Req\_1ST123\_CRS\_overall\_009-V1.0 * Req\_1ST123\_CRS\_overall\_010-V1.0   Changed Req No:   * Req\_1ST123\_CRS\_overall\_003-V1.0 🡪 Req\_1ST123\_CRS\_overall\_005-V1.0 * Req\_1ST123\_CRS\_overall\_004-V1.0 🡪 Req\_1ST123\_CRS\_overall\_011-V1.0 |
| 1.4 | AEH | 19/2/2021 | Edited System Context Diagram:   * Added Switch after the power supply.   Added Req:   * Req\_1ST123\_CRS\_overall\_012-V1.0 * Req\_1ST123\_CRS\_overall\_013-V1.0 |

# Reference Documents

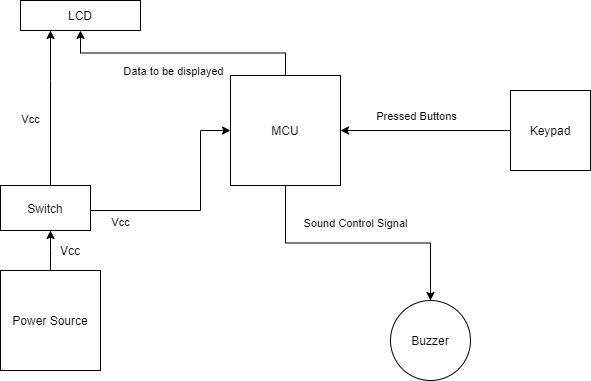
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| Ref. No. | Doc. Name | Version | Status |
| 1 | PO1\_DGC\_CR\_DigitalCalculator | 1.0 | Released |

# Project Description

“Sovy” is a simple digital calculator that performs basic mathematical operations and displays the operation on an LCD-screen, with an ON/OFF button and keypad for user input.

# System Context Diagram

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1. **System Req****uirements**

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| Req\_ID: | Req\_1ST123\_CRS\_overall\_001-V1.1 | Covers: | Req\_1ST123\_CR\_overall\_02-V1.0 |
| Description: | The MCU waits for a signal from a button pressed on the keypad | | |
| Test Scope: | VTD |  |  |

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| Req\_ID: | Req\_1ST123\_CRS\_overall\_002-V1.0 | Covers: | Req\_1ST123\_CR\_overall\_02-V1.0 |
| Description: | When The MCU recognizes the signal “button pressed”, it identifies which button is pressed through checking which row and column is high. | | |
| Test Scope: | VTD |  |  |

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| Req\_ID: | Req\_1ST123\_CRS\_overall\_003-V1.0 | Covers: | Req\_1ST123\_CR\_overall\_01-V1.0 |
| Description: | Calculator should have ten keypad buttons, each button represent a number from zero to nine | | |
| Test Scope: | VTD |  |  |

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| Req\_ID: | Req\_1ST123\_CRS\_overall\_004-V1.0 | Covers: | Req\_1ST123\_CR\_overall\_01-V1.0 |
| Description: | Calculator should have four keypad buttons for add, subtract, multiply and divide operations, a button to show the result, and a button to clear.  Each operation should execute between two numbers at a time.  Example: “2+2= 4”  Not: 1+1+2= 4 | | |
| Test Scope: | VTD |  |  |

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| Req\_ID: | Req\_1ST123\_CRS\_overall\_005-V1.0 | Covers: | Req\_1ST123\_CR\_overall\_03-V1.0 |
| Description: | The display should be like this example:  operation, number and result should be displayed  |5+5 |  | 10| | | |
| Test Scope: | VTD |  |  |

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| Req\_ID: | Req\_1ST123\_CRS\_overall\_006-V1.0 | Covers: |  |
| Description: | Operations should be sequential, when the result is shown from an operation user can do another operation on the result.  Example:  |3-2 | 🡪 1 should still appear as the first operand in the first row when user  | 1| presses on an operation right after  |1+6 | 🡪 If user pressed ‘+’  | 7| | | |
| Test Scope: | VTD |  |  |

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| Req\_ID: | Req\_1ST123\_CRS\_overall\_007-V1.0 | Covers: |  |
| Description: | Size of digits in each operand should not exceed 3 digits. | | |
| Test Scope: | VTD |  |  |

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| Req\_ID: | Req\_1ST123\_CRS\_overall\_008-V1.0 | Covers: |  |
| Description: | Division by zero should be handled and shown as “Undefined”. | | |
| Test Scope: | VTD |  |  |

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| Req\_ID: | Req\_1ST123\_CRS\_overall\_009-V1.0 | Covers: |  |
| Description: | If operation is pressed initially before any number or after clear, it should be ignored (not displayed).  Example: “/” 🡪 nothing should be displayed unless it’s pressed after a result. | | |
| Test Scope: | VTD |  |  |

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| Req\_ID: | Req\_1ST123\_CRS\_overall\_010-V1.0 | Covers: |  |
| Description: | If equal button is pressed immediately after any operation, without a second operand, it should be ignored (not displayed)  Example : “2+=” 🡪 should be 🡪 “2+” | | |
| Test Scope: | VTD |  |  |

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| Req\_ID: | Req\_1ST123\_CRS\_overall\_011-V1.1 | Covers: | Req\_1ST123\_CR\_overall\_04-V1.0 |
| Description: | A tune with frequency 500 HZ should be fired from a buzzer whenever a button is released. | | |
| Test Scope: | VTD |  |  |

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| Req\_ID: | Req\_1ST123\_CRS\_overall\_012-V1.0 | Covers: | Req\_1ST123\_CR\_overall\_04-V1.0 |
| Description: | To turn “ON/OFF” the calculator by the switch:   * when the switch is closed the calculator (MCU,LCD) have input voltage (Vcc). * when the switch is opened the calculator (MCU,LCD) have no input voltage (Vcc). | | |
| Test Scope: | VTD |  |  |

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| Req\_ID: | Req\_1ST123\_CRS\_overall\_013-V1.0 | Covers: | Req\_1ST123\_CR\_overall\_04-V1.0 |
| Description: | The display is cleared when the clear button is released. | | |
| Test Scope: | VTD |  |  |